[align=justify][color=#FF0000][size=200]1)Set Items[/size][/color]

[b] [size=130]1.1) What is a set item? [/size] [/b]

[size=110]Set items have green names and preset stats, and receive bonuses from other items in the set when they are worn together. While some individual set items are tremendously powerful, most are not much better than good magical or rare items. The trick to using Item Sets well is to wear the best pieces from them, or to selectively combine two or more items from the same set to benefit from the partial set bonuses and hidden item bonuses. Set Items are collections of matched equipment that give special bonuses when worn together. Each item in the set has properties always found on that item. Wearing multiple items from the same set will give special "partial" set bonuses, and wearing the full set will give a still larger full set bonus, that is to say more you have items of a set and more you have better attributes.

[IMG]http://i49.tinypic.com/5lp2jm.jpg[/IMG][IMG]http://i46.tinypic.com/2b73hc.png[/IMG][IMG]http://i48.tinypic.com/2cged0y.png[/IMG][IMG]http://i48.tinypic.com/rjkuti.png[/IMG] [/size][hr]

[color=#FF0000][size=200]2) Mount[/size][/color]

[b] [size=130]2.1) What is a mount? [/size] [/b]

[size=110]A mount is an animal who can run very fast that players can mount to traverse long distances In a huge world like The blood of evil, the player has to have methods for dealing with and traversing long distances however while players are on their mounts, he will only be able to move but not to use his skill. The months are buyable on the [u]showcase[/u] of the game however the first mount called brown cow can be get as reward of a quest.

[IMG]http://i49.tinypic.com/9s6ouc.jpg[/IMG][IMG]http://i49.tinypic.com/34zanfs.jpg[/IMG][/size][hr]

[b][size=130]2.11) What is a showcase?[/size][/b]

[size=110]A showcase is an internet page of the game where players can logged them and to pay items in real money to get them in the game.

[IMG]http://i49.tinypic.com/2zg5an4.png[/IMG] [/size][hr]

[b] [size=130]2.2) How to fit and come down of a mount? [/size] [/b]

[size=110]To fit and come down of a mount players have to press [color=#FF0000]"ESCAPE"[/color] key from your keyboard however you can fit on your mount only one time every 15 seconds so you have to use it with attention. It is possible to see the mount window where players could find an image of their mount and all mount attributes that is to say his experience needed to level up, his health, his resistance, his fast movement with pressing [color=#FF0000]"M"[/color] key.[/size][hr]

[b] [size=130]2.3) What mounts give as attributes? [/size] [/b]

[size=110]All mounts offer the player a faster travel speed. They also provide the mounted hero with additional bonuses, mostly defensive. Players can choose to fight while mounted or on foot. Each method requires a different tactical approach. Each player will choose have to choose whether or not to use riding based on personal preference. All mounts offer more fast movement, health points and defense bonuses. [/size] [hr]

[b] [size=130]2.4) What are the mount level? [/size] [/b]

[size=110]There is 100 different level for each mount and they need 3 times more experience than your amount of experience of your character. Mounts area also able to get experience in same time than the main character. At each level up your mount get +5% health and 1% of fast movement that will be very transform your mount at end with 600% health and 200% fast movement that is to say to get experience with his mount is very important to travel long distance. [/size] [hr]

[b] [size=130]2.5) What are all different mount[/size] [/b]

[size=110]Mounts have a level required to be mounted and It exist 10 different mount that are: 3 cows, 3 dromedaries, 3 race horse and 1 dragon:

Brown cow: level required 10: 100 health, 25 fast movement (gain 5 health, 0.25 fast movement at each level)

White cow: level required 20: 150 health, 75 fast movement (gain 7.5 health, 0.75 fast movement at each level)

Black cow: level required 30: 200 health, 125 fast movement (gain 10 health, 1.25 fast movement at each level)

Brown dromedary: level required 40: 300 health, 200 fast movement (gain 15 health, 2.00 fast movement at each level)

White dromedary: level required 50: 400 health, 275 fast movement (gain 20 health, 2.75 fast movement at each level)

Black dromedary: level required 60: 500 health, 350 fast movement (gain 25 health, 3.50 fast movement at each level)

Brown race horse: level required 70: 650 health, 450 fast movement (gain 32.25 health, 4.50 fast movement at each level)

White race horse: level required 80: 850 health, 550 fast movement (gain 42.25 health, 5.50 fast movement at each level)

Black race horse: level required 90: 1050 health, 650 fast movement (gain 52.25 health, 6.50 fast movement at each level)

Red Dragon: level required 100: 1250 health, 750 fast movement (gain 62.25 health, 7.50 fast movement at each level)

[IMG]http://i46.tinypic.com/34etaad.png[/IMG][IMG]http://i45.tinypic.com/2vb5yet.jpg[/IMG][IMG]http://i46.tinypic.com/2l8bskh.jpg[/IMG] [/size] [hr]

[b] [size=130]2.6) What happen when his mount died? [/size] [/b]

[size=110]Mounts can die, though this is an infrequent occurrence. If your health drops below a certain level, the mount will perish, leaving you on foot with a small amount of health. The exact point at which your mount dies is in dispute, nonetheless exercise caution when kiting as getting stuck can quickly lead to a remount bill of several million gold at higher levels.

[IMG]http://i49.tinypic.com/fyfhn9.jpg[/IMG][IMG]http://i50.tinypic.com/117e3ww.jpg[/IMG] [/size] [hr]

[color=#FF0000][size=200]3) Wedding System[/size][/color]

[b] [size=130]3.1) How to get married? [/size] [/b]

[size=110]If 2 players would like to get married they have to more than level 40 and need to be within 15 levels of your future wife/husband and to be of different sex that is to say in the blood of evil a girl can't get married with an other girl and a man can't get married with a other man. They also need to pay 500 000 gold, a tuxedo, a wedding dress, 2 couple alliances and flowers in the showcase to active their wedding.[/size]

[IMG]http://i46.tinypic.com/2s6lill.png[/IMG][hr]

[b] [size=130]3.2) What is the interest to get married? [/size] [/b]

[size=110]When two players are married they can teleport himself on their wife/husband with the command /teleport name of your wife/husband. Example you would like to teleport on your wife called marine that is to say to teleport on her you have to type on the chat /teleport Marine. Married players get also better experience and drop of 30% when they going XP together in the same map for 30 days. That could be very important when a player would like to level up because he will do it faster.[hr][/size]

[b] [size=130]3.3) What are the price of the wedding items? [/size] [/b]

[size=110]Wedding item cost:[/size]

1. [size=110]Texano cost 6€

2. Wedding dresscost 6€

3. Alliance cost 2€

4. Flowers cost 1€[/size]

[IMG]http://i47.tinypic.com/jsjajm.png[/IMG][IMG]http://i48.tinypic.com/xas7ck.png[/IMG][IMG]http://i47.tinypic.com/a2vuia.jpg[/IMG][IMG]http://i49.tinypic.com/fn8vo7.jpg[/IMG][hr]

[b][size=110]Greeting From France,[/size]

[size=200][color=#FF0000]BLooDBuRNiNG[/color][/size][/b][/align]

